

**UNIVERSAL CHEERLEADERS ASSOCIATION  
SCHOOL / REC CHEER JUDGING SHEET**



Team Name Woodford County  
 Division Coed Judge No. \_\_\_\_\_

Crowd Leading - (10 Points)		Points	Score
Crowd Effective Material & Motion Technique		5	4.8
Ability to Lead the Crowd & Proper Use of Signs, Poms, Megaphones, & Flags		5	4.6
<p>Flood motions. Flood sign work. Flood use of megaphones.</p>			
Skill Incorporations - (15 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		10	9.4
Proper Use of Skills to Lead the Crowd		5	4.7
<p>Timing good. Solid libs.</p>			
Category Impression (5 Points)		Points	Score
Flow, Overall Crowd Effectiveness & Difficulty of Practical Skills		5	4.7
<p>Solid cheer. Slow open out pace down. Great energy!</p>			
<b>Total</b>	<b>Possible</b>	<b>30</b>	25.2 ✓

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# UNIVERSAL CHEERLEADERS ASSOCIATION COED BUILDING JUDGING SHEET



Team Name Woodford County

Division Coed Judge No. \_\_\_\_\_

Partner Stunts - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	13.9
Difficulty - Level of Skill, Use of Coed Skills, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety		10	9.0
<ul style="list-style-type: none"> <li>• Back left coed needs to push through elbows to finish the extension.</li> <li>• high to high single leg timing is off.</li> </ul>			
Pyramids - (25 Points)		Points	Score
Execution, Proper Technique, Synchronization & Spacing		15	13.6
Difficulty - Level of Skills, Use of Coed Skills, Number of Stunts Performed, Number of Bases Used, Creativity, Transitions & Variety		10	9.4
<ul style="list-style-type: none"> <li>• Pop off timing is off on first pyramid.</li> <li>• Don't press skills that are meant to hit at the top.</li> </ul>			
<b>Total</b>	<b>Possible</b>	<b>50</b>	<b>45.9</b> ✓

# UNIVERSAL CHEERLEADERS ASSOCIATION COED OVERALL JUDGING SHEET



Team Name Woodford County

**Coed**

Division \_\_\_\_\_ Judge No. \_\_\_\_\_

Standing / Running Group Tumbling - (10 Points)		Points	Score
Execution - Proper Technique, Form & Synchronization		5	4.1
Difficulty - Level of Skill & Number of Skills Performed		5	3.9
Beautiful layout! Cw Tuck timing was off. Be mindful of arm placement in st. tucks. land chest up + feet together.			
Jumps - (5 Points)		Points	Score
Execution - Proper Technique, Form, Height, Synchronization		3	2.7
Difficulty - Type of Jump(s), Connections / Combos or Variety		2	2
Watch angles in jumps not everyone was facing the same. Leg speed + hip rotation will help to be better sync.			
Category Impression (5 Points)		Points	Score
Overall Choreography, Motions/Dance, Visual Appeal, Flow, Formations & Transitions		5	4.5
Creative formations. Timing wasn't as sync once stunt fell. -> Some were late to cw tuck. work on			
<b>Total</b>	<b>Possible</b>	<b>20</b>	<b>17.2</b> ✓





# RULES VIOLATIONS

TEAM NAME Woodford County

DIVISION Coed

BOW				<input type="checkbox"/> (.25)
BOUNDARY VIOLATIONS College & NHSCC ONLY				_____ x (0.5)
PROP VIOLATIONS				<input type="checkbox"/> (0.5)
UNSPORTSMANLIKE BEHAVIOR				_____ x (1.0)
EXCESSIVE CELEBRATION / TEAM INTRODUCTIONS				_____ x (1.0)
GAME DAY FORMAT VIOLATION				_____ x (1.0)
RULE INFRACTION	WARNING	CATEGORY	PAGE #	(2.0 or 3.0)
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
_____	<input type="checkbox"/>	_____	_____	_____
TOTAL SAFETY INFRACTION:				_____
RULES DEDUCTION				<u>0</u>